

MTK KUTSUKILPAILU 11022024
JUDGES DETAILS PER SKATER
B-SILMUT, POJAT FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Leo SEDERHOLM	HL	2	27.33	12.04	15.29	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A+1Eu+2Sq	q	2.90	-0.35	-2	-3	-3								2.55	
2	2Lz<	<	1.68	-0.78	-5	-4	-5								0.90	
3	2F<+1T	<	1.84	-0.38	-2	-3	-3								1.46	
4	CSSp1V		1.43	-0.43	-3	-3	-3								1.00	
5	Po1		0.50	0.02	0	0	1								0.52	
6	Po1		0.50	0.02	0	1	0								0.52	
7	2Sq	q	1.30	-0.26	-2	-2	-2								1.04	
8	StSqB		1.50	-0.15	0	-2	-1								1.35	
9	1A		1.10	0.00	0	0	0								1.10	
10	CCoSp1		2.00	-0.40	-2	-2	-2								1.60	
			14.75												12.04	
Program Components			Factor													
Composition			1.67	3.50	3.00	2.75										
Presentation			1.67	3.25	3.25	2.75										
Skating Skills			1.67	3.25	3.25	2.50										
Judges Total Program Component Score (factored)																15.29

Deductions: 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Egil VUORI	HL	1	20.91	8.38	12.53	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A		1.10	-0.15	-1	-2	-1								0.95	
2	2S<	<	1.04	-0.28	-2	-3	-3								0.76	
3	1Lz+2Lo<<	<<	1.10	-0.26	-4	-4	-5								0.84	
4	CCoSpBV		1.28	-0.09	-1	0	-1								1.19	
5	1F		0.50	0.00	0	0	0								0.50	
6	Po		0.00	0.00	-	-	-								0.00	
7	Po		0.00	0.00	-	-	-								0.00	
8	1A+1Eu+1F		2.10	-0.04	0	-1	0								2.06	
9	CSSpBV		1.20	-0.32	-3	-2	-3								0.88	
10	StSqB		1.50	-0.30	-2	-2	-2								1.20	
			9.82												8.38	
Program Components			Factor													
Composition			1.67	3.25	2.25	2.00										
Presentation			1.67	3.00	2.50	2.25										
Skating Skills			1.67	3.00	2.25	2.00										
Judges Total Program Component Score (factored)																12.53

Deductions: 0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	q	Jump landed on the quarter		